

# Memory Manor (ColecoVision)

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A game about collecting things. Created by a company with entirely too many k's in its name.

## Developer Credits

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A conversion credit is hidden in the ROM at **0x024**:

CONVERSION BY DAN SMITH

*(Source: Original TCRF research)*

FISHER-PRICE

MEMORY MANOR

CREATED BY:  
FRIEDA LEKKERKERKER INC.  
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### *Memory Manor*

**Developer:** Fisher-Price

**Publisher:** Atari, Inc.

**Platform:** ColecoVision

**Released in US:** 1984

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© This game has hidden developer credits.

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